



If You Give a Mouse a Cookie...

Description of Program: *If You Give a Mouse a Cookie* celebrates its 25th anniversary in 2010. To celebrate this event, our program will include stories, games, crafts, and activities about this mischievous mouse.

Program Plans: Begin the program with stations set up for crafts, coloring pages, and activities (10-15 minutes). Read *If You Give a Mouse a Cookie* (preferably the big book format). Now that the children have the basics of the story, pass out props that they can take turns giving to the mouse as you tell the story. You may then read another story about the mouse if time allows. End the program with Mouse Bingo or other games and activities.

Stories

- *If You Give a Mouse a Cookie* by Laura Joffe Numeroff/ illus by Felicia Bond (available in a Big Book)
- *If You Give a Mouse a Cookie* prop story (available from Amazon & Kaplan Early Learning Company) You can distribute the items to the children and have them bring them to you at the appropriate time in the story. Extra props can be made so all the children can participate.
- *If You Take a Mouse to the Movies* by Laura Joffe Numeroff/ illus by Felicia Bond
- *If You Take a Mouse to School* by Laura Joffe Numeroff/ illus by Felicia Bond

Craft Ideas

- *If You Give a Mouse a Cookie* Take Home Story: Print out on card stock pictures of the items that the boy gives the mouse in the story. Have the children color and cut them out. They can take the props home to tell the story to others.

Activities or games

- “How Many Cookies in the Jar”: Fill a clear plastic jar with mini cookies and have the children guess how many cookies are in the jar. The person closest to the answer wins the jar full of cookies.
- “Broom Sweep Game”: Divide the groups into teams and play a relay game. Each team uses a child’s size broom to sweep 5 cotton balls to a finish line. The next child must then sweep the cotton balls back. The first team to have all their team members sweep the cotton balls will win.
- Mouse Bingo: Copy the MOUSE Bingo game and picture sheet. Have the children cut out the pictures and glue them to the “Mouse Card” to create their own unique bingo card. For the master game, make copies of all the pictures with one of the letters from “MOUSE” written on back. Mix these up and use them as the masters to pull for the “MOUSE” game.

Snacks

Chocolate chip cookies and milk

Resources (online & book)

- Warner, Penny and Liya Oertel. *Storybook Parties*. New York: Meadowbrook, 2001.
- <http://www.mousecookiebooks.com/play.asp> [includes activity sheets: match game, find the mouse game, maze, coloring sheet]
- <http://www.teachervision.fen.com/fiction/activity/1736.html> [suggested games and activities]
- http://kidscrafts.suite101.com/article.cfm/if_you_give_a_mouse_a_cookie_lotto [lotto game]
- http://www.hubbardscupboard.org/if_you_give_a_mouse_a_cookie.html
- <http://printables.familyeducation.com/coloring-pages/art-and-music/51571.html?detoured=1> [coloring sheets]

More information or questions?

Contact Mary Marshall, Addison Public Library, marshall@addisonlibrary.org

M	O	U	S	E
		FREE		



Create Your Own Bingo Card

Cut out and glue the pictures above to the "MOUSE" Bingo card to create a unique bingo card.